

Autodesk MAP 3D 2006 Essentials

Training Course Description

This course is designed to enable new users to learn the core features and functions of Autodesk Map 3D 2006 to create, manage, and analyse mapping data. Topics considered fundamental to using Autodesk Map 3D software are covered in depth. Advanced features are covered, and depending on the need of each user, can be approached as an introduction or can be followed for a more comprehensive understanding.

Training Course Prerequisites

It is recommended that students complete the AutoCAD Essentials course or have an understanding of AutoCAD to create basic geometry, manage layers, enter commands, and manage files.

Training Course Objectives

The primary objective of the course is for students to learn the fundamentals of Autodesk Map 3D and, through hands-on exercises, learn how to create, edit, manage, and analyse mapping data.

- Create coordinate geometry and clean up drawings
- Link and manage attribute data
- Import mapping data from other applications
- Set up and manage feature classification
- Work with raster images
- Attach and manage source drawings
- Query objects from source drawings
- Manage the display of map objects with Display Manager
- Import and work with civil objects
- Create and analyze topologies
- Plot map books